

# PROGRAMME STRUCTURE

1	Programme Name	Bachelor of Mobile Game Development (Hons)
2	MoHE Approval	N/0211/6/0004
3	MQA Accreditation	MQA/PA 15925
4	Award	Bachelor of Mobile Game Development (Hons)
5	Duration	3.5 years

### YEAR 1: SEMESTER 1

NO	CODE	COURSE	COURSE CLASSIFICATION			
1	CMD3113	Logic, Math & Physics for Mobile Games	Core	3		
2	CMD3123	Fundamentals of Game Development	Core	3		
3	CMD3133	Game Analysis & Design Concept	Core	3		
4	CSS3113	Introduction to Programming	Core	3		
5	CSS3513	Data Communication & Networking	Core	3		
6	MPU3412	Co-curriculum	MQA Compulsory	2		
			Course			
7	UCS3132	Fundamental English*	University	AU		
			Compulsory Course			
				17		

<sup>\*</sup>For English Level – Elementary ONLY

### YEAR 1: SEMESTER 2

NO	CODE	COURSE	CLASSIFICATION	CREDIT
1	CMD3213	Mobile Games Design: Documentation,	Core	3
		Concept and Preproduction		
2	CMD3323	Game Business & Marketing	Core	3
3	CMD3333	Mobile Games Engines	Mobile Games Engines Core	
4	CMD3243	243 3D Modelling Core		3
5	CSS3123	Data Structure and Algorithms	Core	3
6	CSS3133	3133 Object Oriented Programming Core		3
		-		18

#### YEAR 2: SEMESTER 1

NO	CODE	COURSE	CLASSIFICATION	CREDIT
1	CMD3**3	Elective I Elective		3
2	CMD3313	Mobile Games Design: Production and Testing	Core	3
3	CMD3223	Digital Imaging	Core	3
4	CMD3233	Animation Principles	Core	3
5	CMD3343	Game Programming	Core	3
6	CMD3353	Professional Development and Leadership Skills	Core	3
	1	1	1	18

## YEAR 2: SEMESTER 2

NO	CODE	COURSE	CLASSIFICATION	CREDIT
1	CMD3**3	Elective II	Elective	3



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2	CMD3413	Mobile Games Design: QA, Review and Core		3
		Documentation		
3	CMD3423	Research Methodology	Core	3
4	CMD3434	Mobile Game Development and Deployment	Core	4
5	CMD3443	43 Project Management Core		
6	UCS3**2	University Compulsory Subject I	University	2
			Compulsory Course	
				18

## YEAR 2: SEMESTER 3 (Short Semester)

NO	CODE	COURSE	CLASSIFICATION	CREDIT		
1	MPU3183	Penghayatan Etika dan Peradaban	MQA Compulsory	3		
		(Appreciation of Ethics and Civilisations) **				
2	MPU3193	Falsafah dan Isu Semasa (Philosophy and	MQA Compulsory	3		
		Current Issues)	Course			
3	MPU3322	Integrity and Anti-Corruption (KIAR)	MQA Compulsory	2		
			Course			
4	UCS3412	University Compulsory Subject II	University	2		
			Compulsory Course			
5	MPU3143	Bahasa Melayu Komunikasi 2 ***	MQA Compulsory	3		
		•	Course			
	•			10		

### YEAR 3: SEMESTER 1

NO	CODE	COURSE	CLASSIFICATION	CREDIT
1	CMD3**3	Elective III	Elective	3
2	CMD3516	Final Year Project I	Core	6
3	CMD3523	Artificial Intelligence for Games	Core	3
4	UCS3**2	University Compulsory Subject III	University Compulsory Course	2
5	MPU3212	Entrepreneurship Skills	MQA Compulsory Course	2
				16

### YEAR 3: SEMESTER 2

NO	CODE	COURSE	COURSE CLASSIFICATION			
1	CMD3**3	Elective IV	Elective	3		
2	CMD3616	Final Year Project II	Core	6		
3	CMD3623 Product & Innovation Management Core					
4	CMD3633	Human Computer Interaction for Mobile	Core	3		
		Games				
5	UCS3**2	University Compulsory Subject IV	University	2		
			Compulsory Course			
	_			17		

<sup>\*\*</sup>For Local Student ONLY \*\*\*For International Student ONLY



#### PROGRAMME STRUCTURE

#### YEAR 4: SEMESTER 1 (Short Semester)

NO	CODE	COURSE	CLASSIFICATION	CREDIT	
1	CMD3716	Industrial Training	Industrial Training	6	
				6	
	Total Credits:				

#### **ELECTIVE COURSES**

NO	CODE	COURSE	CLASSIFICATION	CREDIT
1	CMD3813	2D and 3D Game Art Development	Elective	3
2	CMD3823	Mobile Games Graphic, Modelling, Texture and	Elective	3
		Animation		
3	CMD3833	Multiplayer Game Design	Elective	3
4	CMD3843	Extended Reality	Elective	3
5	CMD3853	Game Analytics	Elective	3

#### **UNIVERSITY COMPULSORY SUBJECT**

Cluste	NO	CODE	COURSE	CREDIT
·	1	UCS3132	Fundamental English*	AU
(EL)	2	UCS3142	Academic English	2
	3	UCS3152	Business English	2
(VM)	4	UCS3212	Creativity and Innovation	2
2	5	UCS3312	Green Technology	2
	6	UCS3512	Mandarin 1	2
Ve	7	UCS3532	Intermediate Mandarin 1	2
Elective	8	UCS3572	Advanced Mandarin 1	2
	9	UCS3612	Japanese for Beginners 1	2
- (III)	10	UCS3622	Japanese for Beginners 2	2
	11	UCS3712	Basic Korean 1	2
	12	UCS3722	Basic Korean 2	2

Level – Elementary: 3EL + 2VMLevel – Advanced: 2EL + 2VM

<sup>✓</sup> MPU3222 Bahasa Kebangsaan A (BKA), is COMPULSORY to be taken by Malaysian students who did not obtain credit in Bahasa Melayu SPM.

<sup>✓</sup> Students who obtained credit in Bahasa Melayu SPM are prohibited from taking BKA and will instead register for MPU3212 Entrepreneurship Skills.

<sup>✓</sup> Elementary level students need to take Fundamental English.

<sup>✓</sup> Advanced level students NOT eligible for Fundamental English.